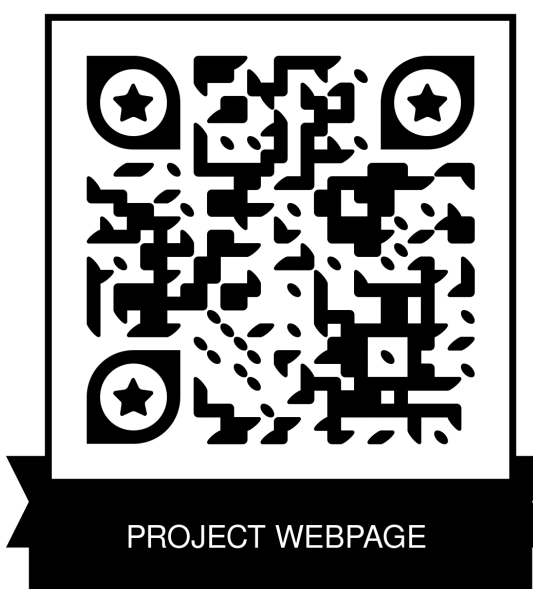
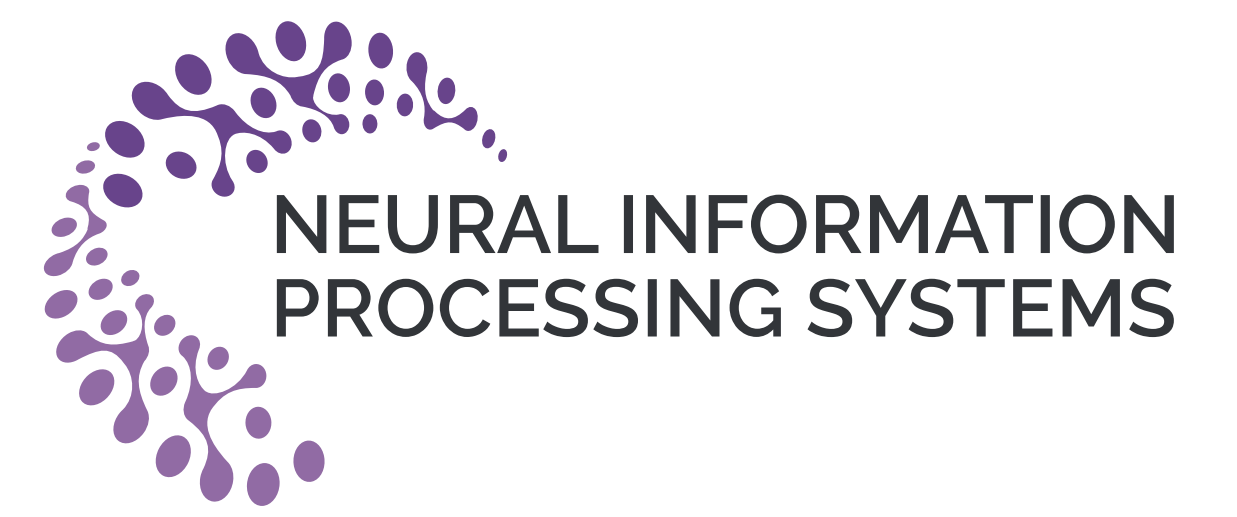




Score-based Source Separation with Applications to Digital Communication Signals

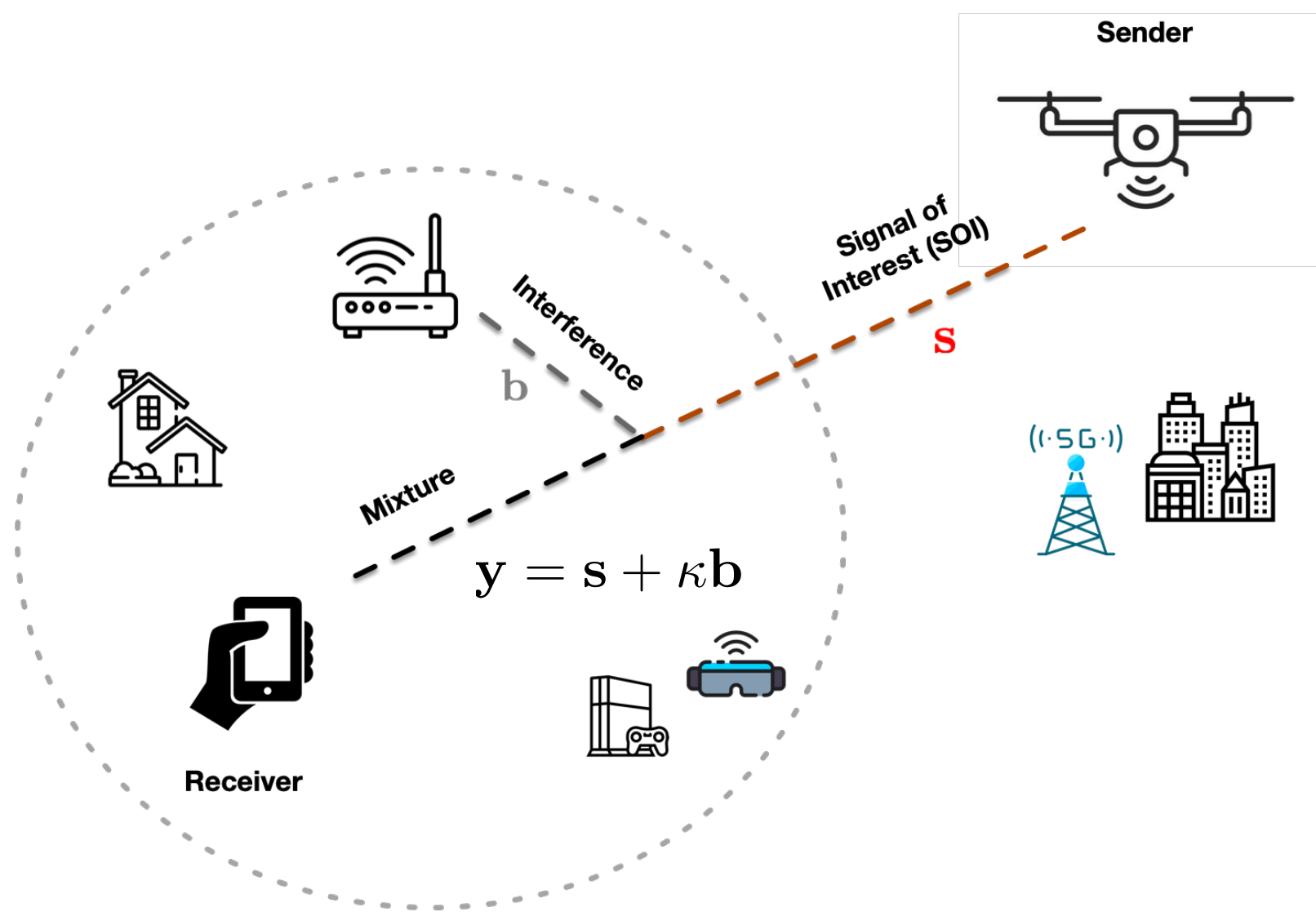
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Single-channel Source Separation

Goal: Separate a mixture of two signals into its constituent components.



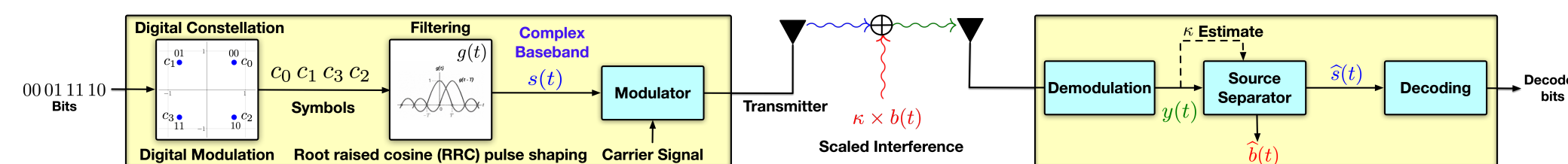
Motivation

- **Scalability:** Develop a library of pre-trained models for different wireless signals.
- **Automation:** Develop methods that can adapt to new wireless standards with unknown system parameters.

Digital Communication Signals

Signal Generation Model for digital radio-frequency (RF) signals:

$$s(t) = \sum_{p=-\infty}^{\infty} \sum_{\ell=0}^{L-1} c_{p,\ell} g(t - pT_s, \ell) \exp\{j2\pi\ell t/L\}$$



Challenges with RF Source Separation

- **Underlying discreteness** arising from discrete symbols modulated onto a continuous waveform.
- **Overlapping temporal structures in time and frequency.**
- SOI signal model is possibly unknown and **non-Gaussian interference.**

α -RGS: A new Bayesian-inspired Method

- ★ Uses pre-trained diffusion models as plug and play priors inspired by α -posterior Generalized Bayes' theorem.
- ★ Re-uses the training noise schedule without extensive hyperparameter fine-tuning. Only need to tune the learning rate.
- ★ Uses randomized levels of Gaussian smoothing.

Backbone: Maximum a Posteriori (MAP) Estimation

$$\begin{aligned} \hat{s} &= \arg \max_{s \in \mathcal{S} \text{ s.t. } y = s + \kappa b} p_{s|y}(s|y), \\ &= \arg \min_{s \in \mathcal{S}} -\log P_s(s) - \log p_b((y - s)/\kappa) \end{aligned}$$

Challenges:

- Combinatorial Problem
- Non-differentiable

α -posterior with Randomized Gaussian Smoothing

Our solution: Gradient-based algorithm that asymptotically approaches the modes of $P_s(s)$ by estimating $\bar{s} = s + \epsilon, \epsilon \rightarrow 0$.

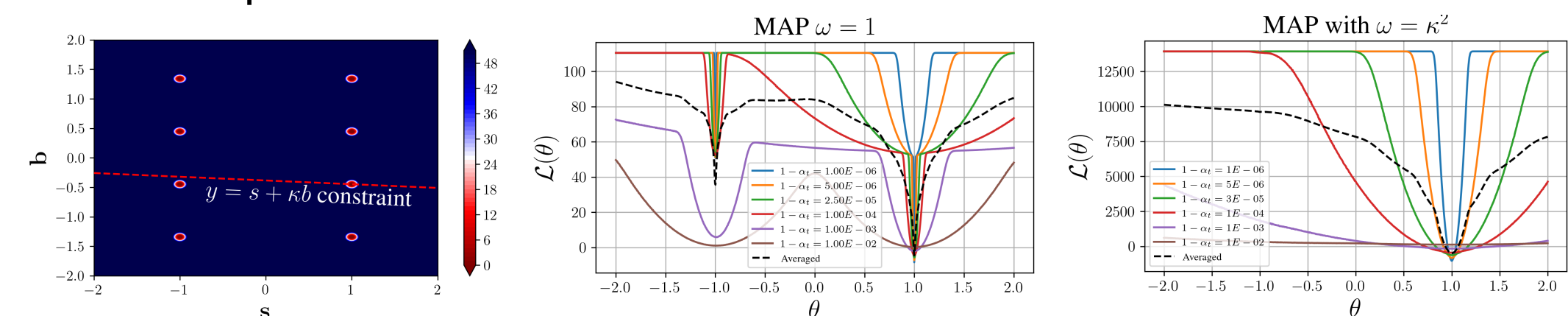
Gaussian Smoothing

Let $\{1 - \alpha_t\}_{t=0}^T$ be increasing noise levels in $(0, 1)$ and let $\mathbf{z}_s, \mathbf{z}_b \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$.

$$\begin{aligned} \tilde{s}_t(\bar{s}) &\triangleq \sqrt{\alpha_t} \bar{s} + \sqrt{1 - \alpha_t} \mathbf{z}_s, \\ \tilde{b}_u(\bar{s}, y) &\triangleq \sqrt{\alpha_u} (y - \bar{s}) / \kappa + \sqrt{1 - \alpha_u} \mathbf{z}_b \end{aligned}$$

Generalized Bayes' with an α -posterior

Idea: Use a tempered likelihood to reweigh the contribution of the more complicated distribution.



Visualization of problem as a 2D constraint

Asymptotic Loss Function

$$\mathcal{L}(\theta) \triangleq -\mathbb{E}_{t,z_s} \left[\log p_{\tilde{s}_t}(\tilde{s}_t(\theta)) \right] - \omega \mathbb{E}_{u,z_u} \left[\log p_{\tilde{b}_u}(\tilde{b}_u(\theta, y)) \right]$$

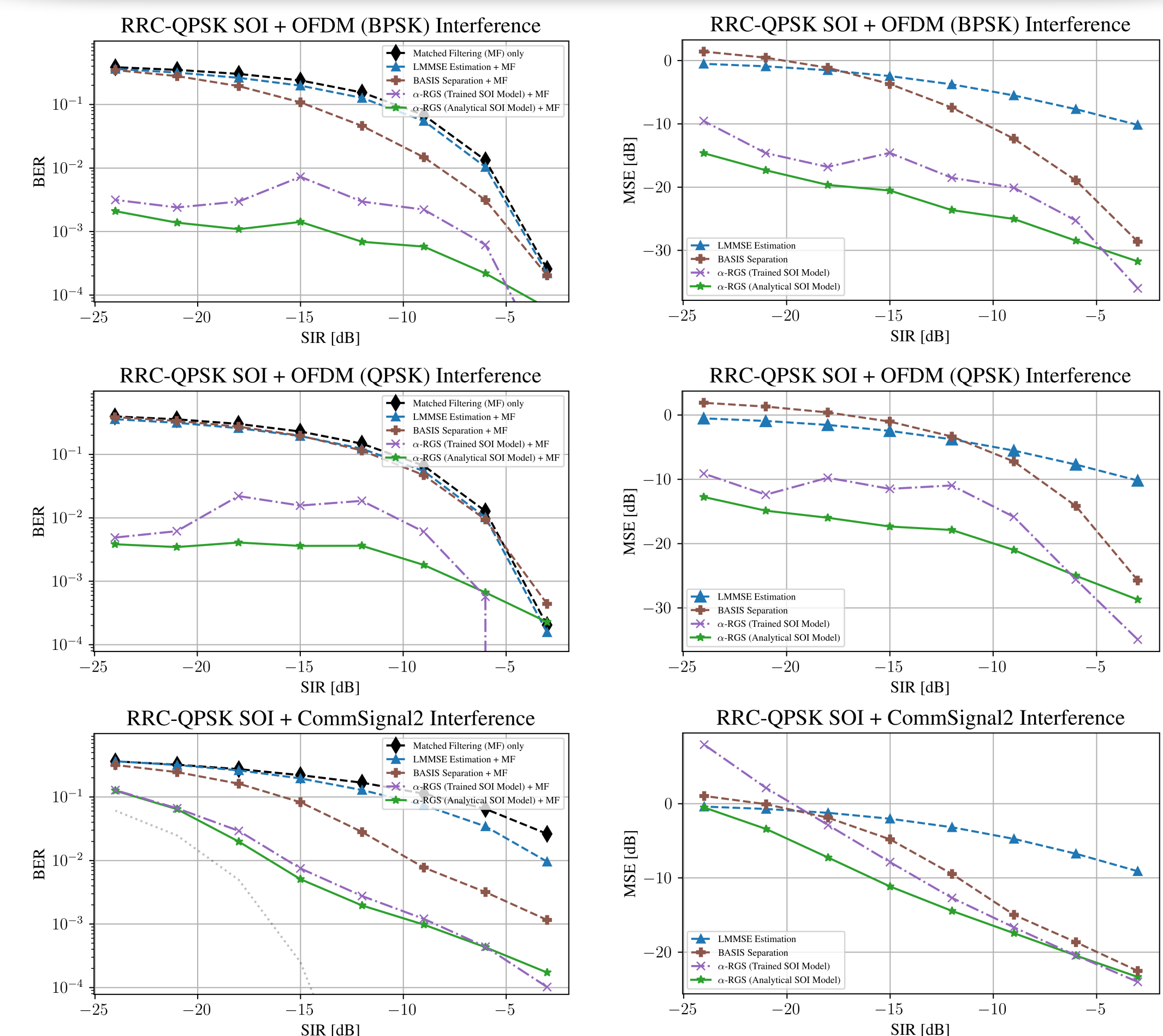
Multiple Noise Level Update Rule

$$\nabla_{\theta} \mathcal{L}(\theta) \triangleq -\mathbb{E}_{t,z_t} \left[\sqrt{\alpha_t} S_{\tilde{s}_t}(\tilde{s}_t(\theta)) \right] + \frac{\omega}{\kappa} \mathbb{E}_{u,z_u} \left[\sqrt{\alpha_u} S_{\tilde{b}_u}(\tilde{b}_u(\theta, y)) \right]$$

- **Score from diffusion model:** $S_{\tilde{s}_t}(\tilde{s}_t(\theta)) \triangleq \nabla_{\mathbf{x}} \log p_{\tilde{s}_t}(\mathbf{x}) \big|_{\mathbf{x}=\tilde{s}_t(\theta)}$
- **Large noise levels:** Explore between modes.
- **Small noise levels:** Resolve the solution.

Experiments and Results

- **Pre-training:** Trained independent diffusion models on signals.
- **Experiment:** Separated mixtures using α -RGS with $\omega = \kappa^2$.
- **Primary Baselines:** 1) Matched Filtering (MF): optimal under Gaussian interference, 2) LMMSE: optimal when source and interference are Gaussian and 3) BASIS: Annealed Langevin dynamics with specially tuned noise schedule.
- **Metrics:** Bit error rate (BER) and mean squared error (MSE).



α -RGS achieves 95% reduction in BER over traditional and learning-based baselines.

References

- [1] MIT RLE. Single-Channel RF Challenge. URL <https://rfchallenge.mit.edu/challenge-1/>. Accessed 2023-11-24.
- [2] V. Jayaram and J. Thickstun. Source separation with deep generative priors. In International Conference on Machine Learning, pages 4724–4735. PMLR, 2020.